

## **MUNICIPAL MEETING SCHEDULE 2015**

Meetings are normally held at the Municipal Building, Council Chambers, 25 North Second Street. All meetings are open to the public. While this schedule is published for convenience, not all meetings are held, or the days/date and/or times may be changed from those listed. Circumstances such as: lack of specific business or agenda items; committee members availability; holidays; or timing of issues before a committee may dictate a schedule and/or time change. There may also be times when a Special Meeting needs to be called.

***\*\*It is recommended that a phone call be made to the municipal office to verify a specific meeting schedule. (419-878-8100, Mon.-Fri. – 8 a.m. to 4:30 p.m.)***

### **Monthly Meetings**

**City Council 7:30 p.m.**

**January 12<sup>th</sup> & 26<sup>th</sup>**

**February 9<sup>th</sup> & 23<sup>rd</sup>**

**March 9<sup>th</sup> & 23<sup>rd</sup>**

**April 13<sup>th</sup> & 27<sup>th</sup>**

**May 11<sup>th</sup>**

**June 1<sup>st</sup> & 22<sup>nd</sup>**

**Dates:** 2nd and 4th Monday of each month, except; July, Aug. and Dec. when there will be one meeting.

**July 27<sup>th</sup>**

**August 24<sup>th</sup>**

**September 14<sup>th</sup> & 28<sup>th</sup>**

**October 12<sup>th</sup> & 26<sup>th</sup>**

**\*November 9<sup>th</sup> & 23<sup>th</sup>**

*December to be scheduled*

**Planning Commission 7:00 p.m.**  
**Historic District Commission 8:00 a.m.**  
**Tree Commission 5:30 p.m.**

1st Monday of each month  
1st Wednesday of each month  
2nd Thursday of each month except Nov. & Dec.

### **Quarterly Meetings**

**Parks and Recreation 7:00 p.m.**

**Public Safety 7:00 p.m.**

**Finance 7:30 a.m.**

**Public Works 7:00 p.m.**

*(Includes Solid Waste and Recycling)*

1st Tuesday of February, May, August & November  
1st Thursday of February, May, August & November  
3rd Friday of February, May, August & November  
3rd Monday of February, May, August & November

### **As Needed**

**Board of Zoning Appeals**

**Personnel Board**

